ENGLAND GCSE MUSIC OCR · UNIT 4 · 5 QUESTIONS

Film and Video Game Music and Listening and Appraising — Practice Test

This practice test was made by AI and there may be mistakes. If a question or answer looks wrong, use the Flag a mistake button so it can be fixed.

1

A music stand waits in a school hall. Who composed the music for the Super Mario games?

- A John Williams
- B Hans Zimmer
- C Ennio Morricone
- D Koji Kondo

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2 **What is chiptune music?**

- A Music with no pitch
- B Music made with the simple sounds of early game consoles
- C Music played by a full orchestra, which can happen in some cases
- D Music sung by a choir

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3 **What does structure mean in appraising?**

- A How many players there are, in some situations
- B How fast a piece is
- C How a piece is organised into sections
- D How loud a piece is

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4 **What does dynamic music do in a video game?**

- **A** It plays only once, in some situations
- **B** It has no melody
- **C** It never changes
- **D** It reacts to the player’s actions

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5 **How do you identify the instruments in an unfamiliar piece?**

- **A** By their size only
- **B** By their timbre
- **C** By their price
- **D** By their colour

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ANSWER KEY

1. D
2. B
3. C
4. D
5. B

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